

English

Pupils will be reading the fictional story, The Railway Children. Pupils will develop their spoken language when we discuss the story. They will also develop reading & listening skills including comprehension and inference as well as writing structure.

Mathematics

Pupils will, through a range of practical activities, be further developing their understanding of fractions, Geometry in terms of position and direction. Later pupils will also enhance their understanding of money in various contexts and finally statistics and probability/chance.

Science

Pupils will develop their knowledge and understanding of space through exploring gravity, mass and weight; why we have seasons; the solar system; the life cycle of a star and what is beyond the solar system.

Computing

Pupils will develop their skills in digital photography. Through a series of local visits, pupils will use iPads to photograph natural and manmade features. Over time, the pupils will create an exhibition of their work.

Humanities

Pupils will develop their understanding of some of the countries and cultures in North America and South America. This will include furthering their knowledge of typical dishes of some of the countries in these continents.

P.S.H.E

Pupils will develop their understanding of what a healthy relationship is and how to stay safe in relationships. Pupils will also further their knowledge of puberty and parts of the body that change during puberty.

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Religious Education.

During our topic of 'Harm no living thing' pupils will develop their understanding of both human and animal rights as well as human responsibilities. They will further their knowledge of the consequences of harming humans and animals.

Physical Education

Pupils will develop their understanding of the rules of a game of rounders. They will take part in drills to practise and improve their batting and bowling techniques. Following on from this, pupils will learn about hockey and play the game.

Creative

Pupils will further their knowledge and skills in Graphics by researching and then designing the cover for a new game. They will use programmes such as Publisher to create the cover/package and then evaluate their finished product.

Social Communication

Pupils will develop their understanding of features of advertising and techniques companies use to make their products more desirable. Pupils will then use these techniques to design an advert for a product of their choice.

English

Think about a time when you had to go somewhere or maybe when you moved home. How did you feel? Was it exciting? Were you apprehensive? Worried? Write a short account of this event in your life using full sentences.

Mathematics

<https://www.mymaths.co.uk/>

<https://natwest.mymoneysense.com/students/students-5-8/the-change-game/>

<https://www.topmarks.co.uk/maths-games/7-11-years/data-handling>

Science

<https://www.bbc.co.uk/bitesize/topics/zvr3nrd/articles/zqbm3k7>

<https://www.bbc.co.uk/bitesize/topics/zdrrd2p/articles/ztsqj6f>

<https://www.bbc.co.uk/bitesize/guides/zpxv97h/revision/1>

Computing

Have a go at making a presentation about a favourite holiday destination on a device you have at home. It might be PowerPoint in Microsoft office, Keynote on your iPad or other programme you know about.

Humanities

<https://www.youtube.com/watch?v=AOUK3Oit86o>

https://www.youtube.com/watch?v=JZk6_dgA9uQ

<https://www.youtube.com/watch?v=1C3mrShTLTI>

P.S.H.E

There is a series of short programmes called 'Ask Lara' about puberty made by the BBC for 9 -13 year olds. Some episodes include dealing with spots 'Spot of bother'

<https://www.youtube.com/watch?v=oBij4XYF3Mo>

and body odour 'Oh No! B.O.!'

<https://www.youtube.com/watch?v=k882qrJ1J4I>

Suggested Homework Summer 'B' 2022

Religious Education

<https://youtu.be/ew993Wdc0zo?t=78>

<https://www.bbc.co.uk/bitesize/topics/zvypmfr/articles/z7bfhbk>

<https://www.bbc.co.uk/bitesize/topics/zkdk382/articles/zns2kmn>

Physical Education

<https://www.roundersengland.co.uk/stayhome-activities/small-rounders-games/>

Watch the video at the above website and have a game of rounders with family and friends!

Creative

Pupils could look at covers of CD's, DVD's and games that they already have and discuss what information needs to be included. They could then also suggest how the designers of those products have made the cover interesting and exciting.

Social Communication

Find some adverts on TV, in magazines, newspapers or on the internet for a product that you use within your home. Discuss how why the advert might make you want to buy or try this product.

